Final Report for Project Tabl

Group #AMC2

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Time for reflection! The purpose of this document is to capture student experiences – both positive and negative – during the semester long team project. What are the key events that are to remembered? What are the key lessons that you learnt that you can carry over to future projects. Think back starting from the time the teams were assigned, then project proposals were made, screenshots developed, requirements, architecture, framework demo, test plan, and finally the demo. What would you do different if you were assigned the same team and the same project again?

Each team member is to record his/her thoughts on a separate page. Thanks!

FOCUS ON LESSONS RELATED TO

1. Working in a TEAM
2. Software Development processes
3. Technical Issues

# Team Member 1: Devin Johnson

## What went Wrong

## What went RiGHT

## Lessons learnt

# Team Member 2: Jacob Stilwell

## What went Wrong

## What went RiGHT

## Lessons learnt

# Team Member 3: Vincent Waters

## What went Wrong

## What went RiGHT

## Lessons learnt

# Team Member 4: Mason Wray

## What went Wrong

Initially, figuring out the correct style for building an xAMP application was a struggle, as none of us had any considerable experience with it. Later, AJAX became an issue, as we had not been able to configure it correctly in the beginning, and implementing it later proved to be much more of an undertaking than we had initially expected. Overall, the biggest challenge proved to be unforeseen requirements that we were not initially aware of, such as the requirements of modularity and decoupling that were revealed at late stages in the semester.

## What went RiGHT

In the end, the project was a success, it ended up meeting essentially all the requirements. We were eventually able to work out an adequate workload distribution that allowed us to work effectively as a team. Though planning took longer than we probably would’ve liked, it ended up being crucial to a successful project.

## Lessons learnt